



LEARNING JOURNEY Year 11 Media Studies Autumn Term

AdAstra

We	will	be	learnin	ig about
----	------	----	---------	----------

Completing NEA (worth 30% of GCSE)

Studying 2 set music artists and their websites, social/participatory media, set music videos

Exploring historical texts (music videos)

What the purpose of a music video is, the 3 different types of music video and their conventions

We will develop our learning each week by focusing on	RAG Rate
Week 1 Key Learning	
Retrieval knowledge: what SWAT means, different camera angles and shots (technical codes), audio	
codes	
Knowledge: introduction to set music artists and music videos – what is the purpose of a music video?	
Understand the different types of music videos and the main conventions that they contain.	
Skill: understand and analyse conventions and types of music videos	
Week 2 Key Learning	
Retrieval: C1 KIW revision clock on set product	
Knowledge: in depth analysis of Taylor Swift's 'The Man' music video – analysing media language and	
representations	
Skill: understand and analyse how media language and representations are constructed in 'The Man'	
Assessment 1: analyse how representations are constructed in the set music videos	
Week 3 Key Learning	
Retrieval: C1 KIW revision clock on set product	
Knowledge: in depth analysis of Justin Bieber's 'Intentions' music video – analysing media language and	
representations	
Skill: understand and analyse how media language and representations are constructed in 'Intentions'	
Week 4 Key Learning	
Retrieval: C1 KIW revision clock on set product	
Knowledge: CTG on assessment 1	
Study historical music video TLC 'Waterfalls' for understanding of how music videos have developed	
Study historical music video Duran Duran 'Rio' for understanding of how music videos have developed	
Skill: understand and evaluate successes and areas for development in responding to exam questions	
Assessment 2: Why is social media important to music artists?	
Week 5 Key Learning	
Retrieval: C1 KIW revision clock on set product	
Knowledge: understand how the music industry makes money, promotes artists through social media	
and websites	
Skill: analyse and evaluate how the music industry, evaluate how audiences respond to music artists and	
their media forms (U&G theory)	
Week 6 Key Learning	

Awe and wonder lesson Assessment 3: Paper 2 Section B Mock exam: Music

Closing the gap work on assessment 2

Key Vocabulary									
Conventions	SWAT	Representations	Regulation	Audiences	Theories				
Characters Analysis		Gender	Production	Uses and	Dyer – Star theory				
Narrative	Diegetic sound	Stereotypes	Performance	Gratifications	Todorov – narrative				
Themes	Non-diegetic	Countertypes	Narrative	Niche	theory				
Settings	sounds	Conforming	Hybrid	Specialised	Propp – character theory				
messages	Iconography	Subverting	Diustribution	Mainstream	Alvarado – ethnicity				
	Framing	Diversity	Websites	intertextuality					
	Mise en scene	Culture	Social media						
		Issues							

Future Learning (including real - life)

Revisit: mini assessments, mocks, final GCSE exams, media savvy individuals able to critique the media and the way it influences our lives.

Homework

Homework will be set once a fortnight by each teacher. This will be retrieval work, creative activities and exam style questions. Students will be expected to spend 30 minutes completing the work. Details of individual homework can be found on synergy and students will also have printed copies. Failure to complete homework will result in a 25-minute detention after school. The first half term's homework is a booklet consisting of weekly activities aimed to introduce students to media terminology and review their consumption of a range of media products.

You can support your child by encouraging them to review their media theory regularly at home as well as complete homework thoroughly. Students can find useful support on BBC Bitesize and by completing Seneca tasks to review and recall topics covered in lessons. GCSE Media Studies - BBC Bitesize