UNIT OVERVIEW & LEARNING JOURNEY



YEAR 9 - COMPUTING: TERM 3

CREATE A VIDEO - Research Artificial Intelligence

OVERALL LEARNING JOURNEY FOR KEY STAGE 3 COMPUTING TERM 3 TERM 1 TERM 2 MY DIGITAL WORLD **AUDIENCE AND PURPOSE** UNDERSTANDING COMPUTERS Be SMART online and using ICT Create products that have impact How computers work Software Mastery: Microsoft Suite Software Mastery: PowerPoint Software Mastery: Scratch ∞ **DIGITAL MEDIA** CYBER SECURITY PYTHON BASICS YEAR Being creative in a digital world Living in the modern world Begin to programme **Software Mastery:** Photoshop Software Mastery: PowerPoint Software Mastery: Python თ YEAR CREATIVE DESIGN ADVANCED PYTHON **CREATE A VIDEO** Creative iMedia taster **Computer Science taster** Research Artificial Intelligence Software Mastery: Photoshop Software Mastery: Python Software Mastery: Canva TERM 1 TERM 2 TERM 3

This unit focuses on artificial intelligence and the basics of video editing by designing, producing, and evaluating short video clip which is fit for purpose and audience.

Aim of this unit:

This unit will take the whole of this term to complete. Topics to be covered within this developing technology:

- Types of Artificial Intelligence (AI)
- **Machine Learning**
- Neural Networks and Deep Learning
- Ethical Implications of AI
- Develop skills of designing using storyboards
- Producing a 45-60 second video clip

Creating and editing videos will be done using online video editing software called Canva.

Assessment:

Each lesson contains tasks to complete independently. Some of the exercises will be logged online whereas others will be assessed on paper.

At the end of this unit there will be a 40-minute exam paper on all the topics covered this year.

This test, as well as the skills demonstrated on Canva will determine the final grade for this unit.

Homework:

Will be set at least once a fortnight with the expectation only 20 minutes is spent completing these. Homeworks will be a combination of written, research, investigative tasks.

















TE	ADNING TOLL	ONEY EOD COMDITTED SCIEN	NCE OR CREATIVE iMEDIA
Computer Science	SYSTEMS ARCHITECTUL MEMORY Paper 1		PROGRAMMING TECHNIQUES Paper 2 Paper 2
Compute r Science	NETWORKS Paper 1	SYSTEMS SOFTWARE Paper 1	ETHICS & REVISION Paper 1 & Paper 2 11
Creative iMedia	R093 & R094 Revision of Year 9 work on crequirements, purpose and auc	,	R094 & R093 Submit R094 coursework Exam preparation for R093
Creative iMedia	R097 & R093 Interactive digital med Exam preparation for R0		R093 Exam for R093 Creative iMedia in industry
>	TERM 1	>>> TERM 2	>>> TERM 3 >
DATE:			
	rate your rstanding:	LESSON 1	: Research
:(- :	Review Resear	oping technology cch Advantages ty issues
DATE:			
RAG rate your understanding:		LESSON 2:	Practice I
``	- ·	Import / Export Transitions & Eff credits Sound	

DATE:			
RAG rate your understanding:			LESSON 3: Practice II
	-:	(:	Camera angles Wide-angle / Zoom
			Camera movement Pan / Tilt / Tracking File formats Version control

DATE:				
RAG rate your understanding:			LESSON 4: Design and storyboard	
):		:)		
			Content Digitising	

RAG rate your understanding:		AWE & WONDER: AI and machine learning
	-:	 Facial recognition Fingerprint recognition Neural network Self-driving cars Sensors Embedded Camera
		Push button Rules Decisions Training data Machine learning Intelligence Virtual assistants













